1 Which are NOT appropriate topics for discussion in a Sprint Retrospective?

Choose 2 answers

* Definition of "Done"
* The value of work currently represented in the Product Backlog
* Sprint Backlog for the next Sprint
* Team relations
* How the team does its work

2 What is the main reason for the Scrum Master to be at the Daily Scrum?

* He or she does not have to be there; he or she only has to ensure the Development Team has a Daily Scrum
* To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burndown
* To make sure every team member answers the three questions
* To gather status and progress information to report to management

3 When might a Sprint be abnormally terminated?

* When the Sprint Goal becomes obsolete
* When the sales department has an important new opportunity
* When it becomes clear that not everything will be finished by the end of the Sprint
* When the Development Team feels that the work is too hard

4 When a Development Team is having trouble delivering a working Increment because they don't understand a functional requirement, what should they do?

* Partially complete the functionality, and discuss the remaining work at the Sprint Review
* Add a specialist to the development Team
* Collaborate with the Product Owner to determine what is possible and acceptable
* Defer the work to a more appropriate Sprint

5 When do Development Team members take ownership of a Sprint Backlog item?

* During the Daily Scrum
* Never. All Sprint Backlog Items are "owned" by the entire Development Team, even though each one may be done by an individual development Team member
* Whenever a team member can accommodate more work
* At the Sprint Planning meeting

6 During a Sprint, when is new work or further decomposition of work added to the Sprint Backlog?

* During the Daily Scrum after the Development Team approves them
* When the Scrum Master has time to enter them
* When the Product Owner identifies new work
* As soon as possible after they are identified

7 A member of the Development Team takes the Scrum Master aside to express his concerns about data security issues. What should the Scrum Master do?

* Add security to the definition of "Done"
* Ask the person to share the issue with the team as soon as possible
* Go check with the testers
* Create a Product backlog item for security
* Tell the Product owner to stop further development of features until the issues are fixed

8 Choose two responsibilities of a self-organizing Development Team?

Choose 2 answers

* Pull Product Backlog items for the Sprint
* Report daily progress to stakeholders
* Increase velocity
* Do the work planned in the Sprint Backlog
* Reorder the Product Backlog

9 A new developer is having conflicts with existing Development Team members and creating a hostile environment. If necessary, who is responsible for removing the team member?

* The Development Team is responsible, and may need help from the Scrum Master
* The Product Owner is responsible, because he/she controls the return on investment (ROI)
* The hiring manager is responsible, because he/she hired the developer
* The Scrum Master is responsible, because he/she removes impediments

10 A properly functioning Scrum Team will have at least one Release Sprint and may well have several

* False
* True

11 When can a Development Team cancel a sprint?

* When a technical dependency cannot be resolved
* When the selected Product Backlog items for the sprint become unachievable
* When functional-expectations are not well understood
* When the Product Owner is absent too often
* It can't, Only Product Owners can cancel Sprints

12 Which answer best describes the topics covered in Sprint Planning?

* What to do and who will do it
* What can be done and how to do it
* What went wrong in the last Sprint and what to do differently this Sprint
* How conditions have changed and how the Product backlog should evolve
* Who is on the team and what team member roles will be

13 Which three of the following are timeboxed events in Scrum?

Choose 3 answers.

* Sprint Planning
* Sprint Testing
* Release Testing
* Release Retrospective
* Sprint Retrospective
* Daily Scrum
* Sprint 0

14 Of the following choices, what is the most effective way a Scrum Master can keep a Development team working at its highest level of productivity?

* Prevent changes to the backlogs once the Sprint begins
* Ensure the meetings start and end ate the proper time
* Facilitate Development Team decisions and remove impediments
* Keep high value features high in the Product Backlog

15 Which of the following are roles on a Scrum Team?

Choose all that apply

* Customers
* Users
* Product Owner
* Scrum Master
* Development Team

16 When is a Sprint over ?

* When all the tasks are completed
* When the Product Owner says it is done
* When all Product Backlog items meet their definition of "Done"
* When the time-box expires

17 What is included in the Sprint Backlog?

* Tasks
* Tests
* User Stories
* Any of the above (or others) which are a decomposition of the selected Product Backlog items
* Use Cases

18 in accordance with Scrum theory, how should a group of 100 people be divided into multiple Development Teams?

* Understanding the product, the product vision and the rules of the Scrum framework, the group divides itself into teams.
* Check with the allocation department to see who has worked together before and make these the first teams
* It doesn't really matter because you can rotate the teams every Sprint to spread knowledge
* Create a matrix of skills, seniority, and level of experience to assign people to teams

19 The Daily Scrum is an event that happens every day. What would be three key concerns if the frequency were to be lowered to every two or three days?

Choose 3 answers.

* Opportunities to inspect and adapt the Sprint Backlog are lost
* The Scrum Master loses the ability to update the Gantt chart property
* Impediments are raise and resolved more slowly
* The Sprint plan becomes inaccurate
* The Product Owner cannot accurately report progress to the stakeholders
* Too much work is spent updating the Scrum board before the meeting

20 You are the Scrum Master on a newly formed Scrum Team. Which three of the following activities would probably help the team in starting up?

* ensure the Scrum Team members have compatible personalities
* Have the development managers for each Development Team member introduce their direct reports and go over their responsibilities on the Scrum Team
* ensure the team understands they need a definition of "Done"
* Ask the Product Owner to discuss the product or project, its history, goals, and context as well as answer questions
* Introduce a bonus system for the top performers in the team
* Have the Scrum Team members introduce themselves to each other and give a brief background of their skills and work history

21 Which of the following might the Scrum Team discuss during a Sprint Retrospective?

* Its Definition of "done"
* All of the above
* The way the Scrum Master does Sprint Planning
* Methods of communication
* Skills needed to improve the Development Team's ability to deliver

22 Why is the Daily Scrum held at the same time and same place?

* The Product Owner demands it
* The consistency reduces complexity
* Rooms are hard to book and this lets it be booked in advance
* The place can be named

23 What is the best suited structure for Development Teams in order to produce integrated increments?

* Each Development Team works only on one technical layer of the system (e.g. GUI, database, middle tie, interface)
* Each Development Team develops functionality from beginning to end throughout all technical layers

24 What is the tactic a Scrum Master should use to divide a group of 100 people into multiple Development Teams?

* Ask the developers to divide themselves into teams
* Create teams based on their skills across multiple layers (such as database, UI, etc.)
* Ask the Product Owner to assign the people to teams

25 The Product Owner must release each Increment to production?

* To make sure the Development Team is done every Sprint
* Without exception
* Whenever the product is free of defects
* When it makes sense

26 Which two things are appropriate for a Scrum Master to do if the Development Team doesn't have the engineering tools and infrastructure to completely finish each selected Product backlog Item?

Choose 2 answers

* Have the Development Team establish a Definition of Done that is actually possible to achieve given current circumstances
* Refocus the current Sprint on establishing the Development Team's infrastructure instead of delivering an increment
* Declare the Development Team not ready for Scrum
* Coach the Development Team to improve its skills, tools and infrastructure over time and adjust the Definition of Done accordingly
* Encourage the Product Owner to accept partially done increments until the situation improves

27 Scrum is a methodology that tells in detail how to build software incrementally

* False
* True

28 If two Scrum Teams are added to the development of a product that previously had only one Scrum Team, what will be the immediate impact on the productivity of the original Scrum Team?

* Its productivity is likely to decrease
* Its productivity is likely to stay the same
* Its productivity is likely to increase

29 Multiple Scrum Teams workings on the same project must have the same Sprint start date

* False
* True

30 Who creates a Product Backlog item's estimate?

* The most senior people in the organization, including architects and subject matter
* The Development Team alone
* The Product Owner with input from the Development Team
* The Scrum Master
* The Development Team after clarifying requirements with the Product Owner

31 A Scrum Team has been working on a product for nine Sprints. A new Product Owner comes in, understanding he is accountable for the Product Backlog. However, he is unsure about his responsibilities. Which two activities are part of the Product Owner role according to Scrum ?

Choose 2 answers.

* Ensuring that the most valuable functionality is produced at all times
* Providing the Development Team with detailed specifications
* Creating detailed functional test cases
* Describing features as Use Cases
* Interacting with stakeholders

32 What is the accountability of the Product Owner during Sprint 0?

* Gathering, eliciting, and analyzing the requirements that will be inserted into the Product Backlog
* There is no such thing as Sprint 0
* Make sure enough Product Backlog items are refined to fill the first 3 Sprints
* Make the complete project plan to commit date, budget and scope to the stakeholders
* Determine the composition of the Development Teams so they have the capacity to deliver the completed forecast

33 Which two ways of creating Development Team are consistent with Scrum's values?

Choose 2 answers.

* Bring all the developers together and let them self-organize into Development Team
* Managers personally re-assign current subordinates to new teams
* Existing teams propose how they would like to go about organizing into the new structure
* The Chief Product Owner determines the new team structures and assignments
* Managers collaborate to assign individuals to specific teams

34 What happens if the Development Team cannot complete its work by the end of the Sprint?

* The sprint length hold and the Development Team continuously learns what is actually possible to do within a sprint of this length
* The Sprint is extended and future Sprints use this new duration
* The Sprint is extended temporarily. Lessons are taken to ensure it doesn't happen again.

35 The Scrum Master observes the Product Owner struggling with ordering the Product backlog. What is an appropriate action for the Scrum Master to take?

* Suggest the Product Owner extend the Sprint, so he can have more time to order the Product backlog.
* Present the Product Owner with an ordered Product Backlog to use
* Encourage the Product Owner to work with the Development Team to see which items technically are fastest to implement
* Offer the Product Owner help in understanding that the goal of ordering the Product Backlog is to maximize value.
* Suggest that the Development Team does the ordering to be sure that it is a feasible ordering of work

36 A Scrum Master is introducing Scrum to a new Development Team. The Development Team has decided that a retrospective is unnecessary. What action should the Scrum Master take?

* Begin facilitating productive and useful retrospectives
* Consult with the Product Owner to see how he/she feels about the situation
* Call a meeting between the Development Team and senior management
* Comply with the decision of the self-organizing team

37 Who has the final say on the order of the Product Backlog?

* The Development Team
* The CEO
* The Product Owner
* The stakeholders
* The Scrum Master

38 What is it most appropriate for a development team to change the definition of "Done" ?

* During the Sprint Retrospective
* Prior starting a new Sprint
* During Sprint Planning
* Prior to starting a new project

39 A Development Team selects a set of Product Backlog items for a Sprint Backlog with the intent to get the selected Items "Done" by the end of the Sprint. Which three phrases best describes the purpose of a definition of "Done"?

Choose 3 answers

* It provides a template for elements that need to be included in the technical documentation
* It tracks the percent completeness of a Product Backlog Item
* It defines what it takes for an increment to be ready for release
* It guides the Development Team in creating a forecast at the Sprint Planning
* It controls whether the developers have performed their tasks
* It creates transparency over the work inspected at the Sprint Review

40 Who must do all the work to make sure Product backlog items conform to the definition of "Done"?

* The Scrum Team
* The Scrum Master
* The Product Owner
* The Development Team
* QA specialists